GameComp
GREEN EDUGAMES

Newsletter #7

June 2026

🌍 Our Journey Comes to an End – June 2026

In June 2026, after 28 months of collaboration and shared vision, the GameComp journey comes to an end.
What started as an idea evolved into a meaningful partnership bringing together youth workers and young people to co-create innovative tools for sustainability education.
More than a project, GameComp has been a journey of learning, creativity, and collective growth.
As we reach this final milestone, we see not an ending, but a new beginning, with results and impact that will continue far beyond the project's lifetime.

🎯 Our Mission

At the heart of GameComp lies a clear goal:
👉 To strengthen the capacity of youth workers to prepare young people for the green transition.
Through the project, we worked to:

- Equip youth workers with practical assessment and learning tools
- Develop innovative, game-based educational resources
- Empower young people to become active agents of change

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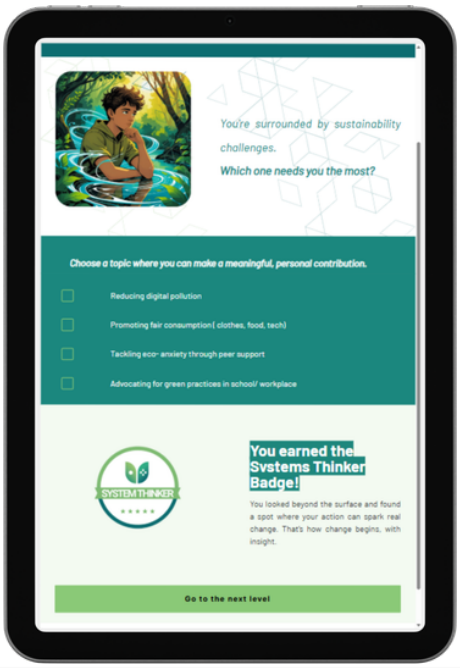
🧩 What We Created

✅ Sustainability Competence Assessment Tool

An innovative, user-friendly tool based on the GreenComp framework, helping:

- Young people reflect on their sustainability competences
- Educators better understand learners' needs
- Learning experiences become more personalised and effective



📘 GreenComp Assessment Toolkit

A comprehensive guide supporting youth professionals to:

- Measure sustainability competences
- Interpret results
- Design tailored educational pathways

🎮 60 Educational E-Games

Interactive and engaging digital games designed to:

- Develop the 12 GreenComp competences
- Combine learning with play
- Inspire curiosity and action

🧩 60 Workshop Scenarios

Hands-on, practical learning experiences that:

- Bring sustainability into real-life contexts
- Encourage collaboration and reflection
- Support non-formal education environments

📚 Educators Toolkit

A ready-to-use implementation guide that helps educators:
Plan impactful sessions
Combine all GameComp resources effectively
Deliver engaging and meaningful learning experiences

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⚙️ How We Made It Happen

Throughout the project, our work was driven by dynamic and collaborative activities:

✅ Co-design with youth and youth workers
✅ Testing and refining tools in real environments
✅ Developing gamified learning solutions
✅ Training over 250 youth workers
✅ Implementing workshops across partner countries
✅ Disseminating results across Europe

This approach ensured that everything we created is not only innovative, but also practical, relevant, and impactful.

🤝 Moments That Shaped Our Journey

Behind every result, there were moments of connection, collaboration, and shared purpose.

📍 Kick-Off Meeting – Frankfurt (April 2024)

At the headquarters of KUBI Gesellschaft für Kultur und Bildung gGmbH, partners met for the first time, laying the foundations of the project.
Ideas were shared, visions aligned, and the journey officially began.

📍 Consortium Meeting – Athens (April 2025)

One year later, partners gathered in Athens to reflect on progress, exchange experiences, and move forward with renewed energy.
This meeting marked a key moment of growth and consolidation.

📍 Final Meeting – Paris (April 2026)

The project concluded in Paris, where partners came together to celebrate achievements, reflect on impact, and prepare for the future.
A moment of pride, connection, and closure — but also a new beginning.

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🌱 Impact on Youth & Communities

GameComp empowered young people to:

- Develop critical thinking and sustainability awareness
- Understand complex environmental challenges
- Take action individually and collectively
- Become confident, informed change-makers

🚀 What Comes Next

Although the project has reached its end, the journey continues.

🌐 All resources remain open and accessible

📣 Partners will continue dissemination activities

🤝 Stakeholders are encouraged to adopt and use the tools

👉 Explore more: https://gamecomp.eu/

💚 A Lasting Legacy

GameComp leaves behind more than results.

It leaves behind:

✔️ A community

✔️ A shared vision

✔️ Tools for real change

And most importantly,

👉 a new generation ready to shape a more sustainable future.

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